Can a short interactive communication scenario in **virtual reality** alter future clinician behaviour to reduce unnecessary **antibiotic prescribing in General Practice**?

Goldsmiths
UNIVERSITY OF LONDON

**Dr Sylvia Xueni Pan**

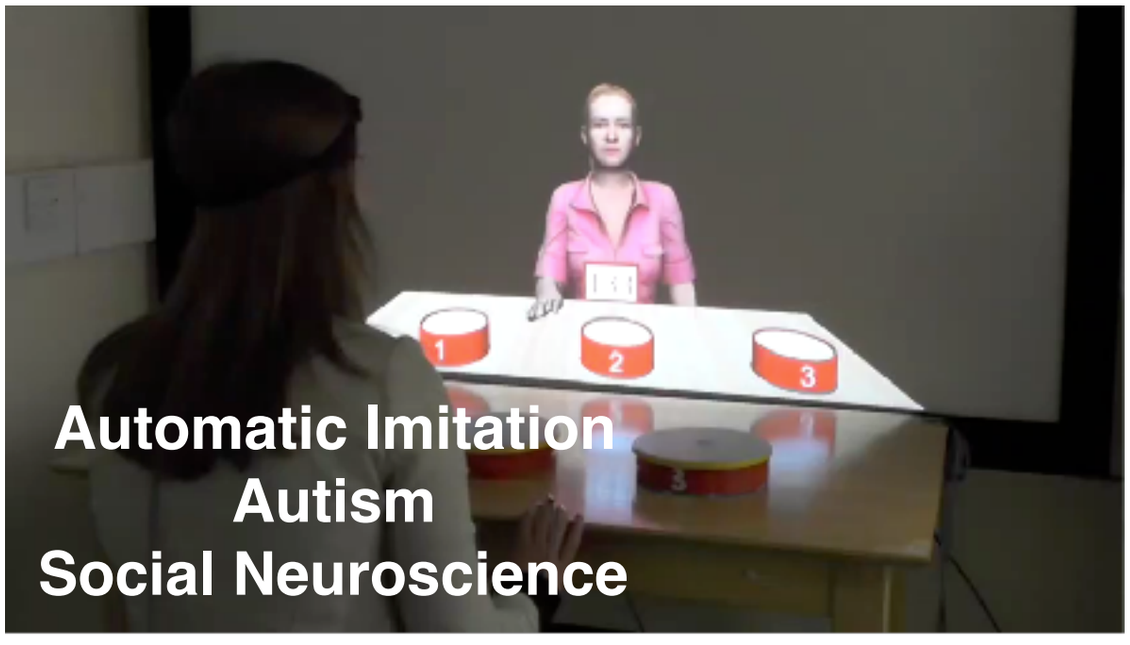
Lecturer in Virtual Reality (VR), Goldsmiths, University of London

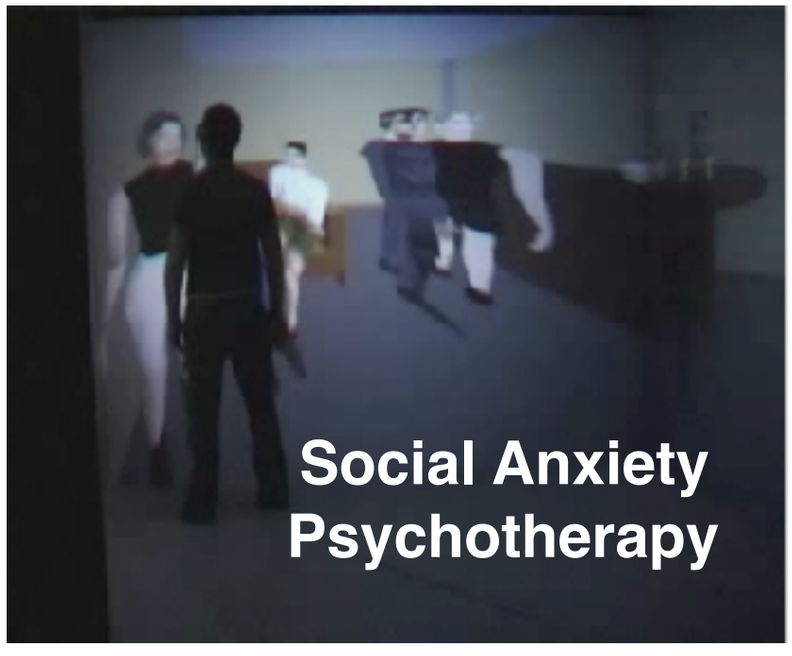
Honorary research fellow, Institute of Cognitive Neuroscience (ICN), UCL

PhD in Virtual Reality, UCL (2005-2009)

www.panxueni.com

# Social Interaction in VR

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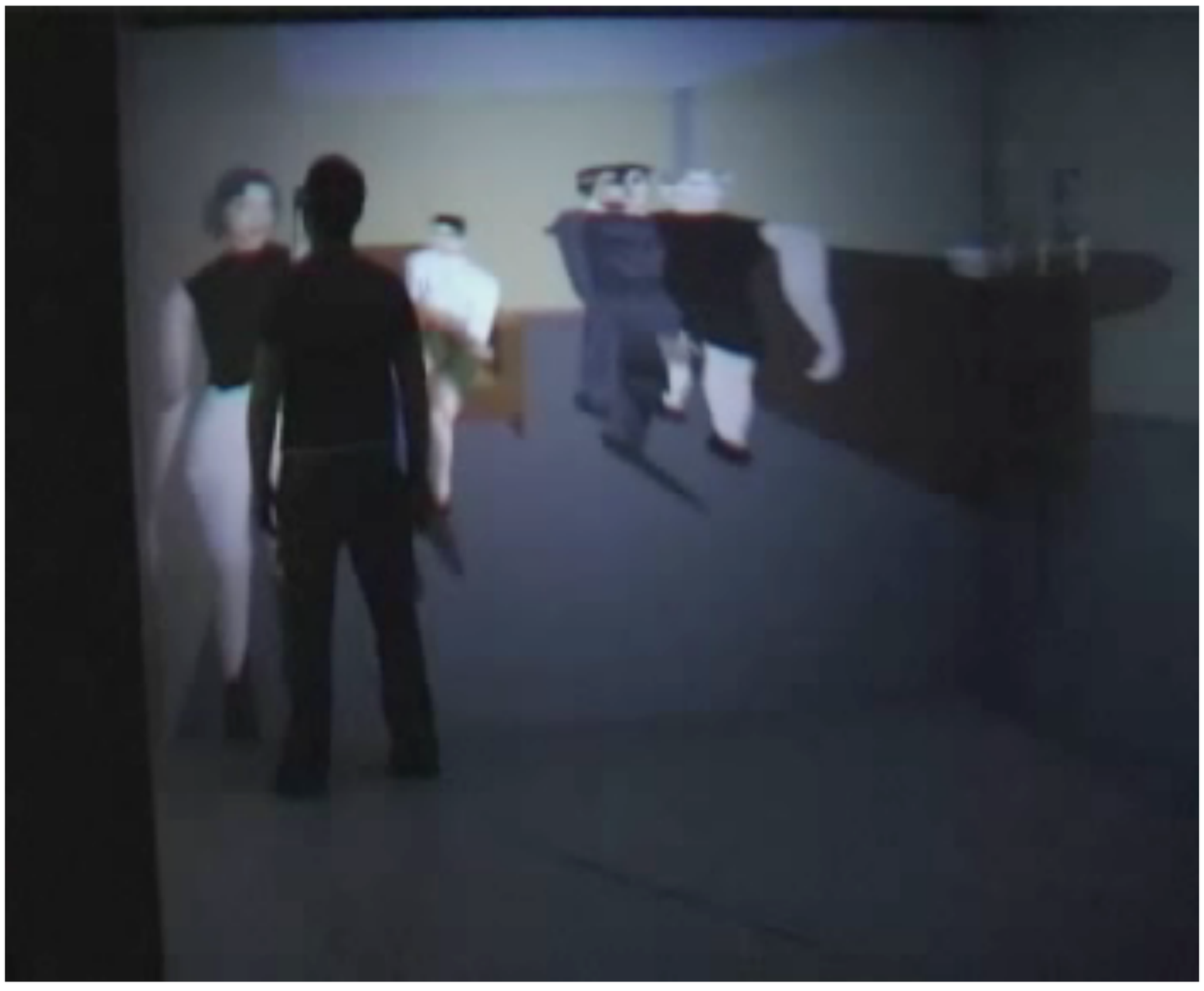

Pan et al. 2012 *PLOS ONE*

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# Can we make it more real?

- 3D Modelling
- 3D Animation
- 3D User interaction

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Max Wahyudi

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Falconer et al 2014 *Plos One*

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- **3D User interaction**
  - **haptic feedback**

http://polhemus.com/case-study/detail/immersion-case-study-the-haptic-workstation-polhemus-fastrak-used-for-posit